Art & Design **English Computing** Looking at the designer Gaudi. Turtle Logo To know who Gaudi was and his • To plan, write and edit their own story based around the Basic Movements architectural style. Using the pen Stone Age Basic Shapes Look at how architecture has • To plan, write and edit a set of instructions changed over time. • To learn and use a range of grammar - i.e. fronted Observational Sketching adverbials, imperative verbs, prepositions and expanded Use charcoal and pastels. noun phrases • To read and respond to texts that are written in different **Design & Technology** ways Geography Cooking and Food Technology. How can we travel around **Mathematics** Europe. Addition & Subtraction using different representations o Part-part-whole model, bar models, dienes blocks, column Counting in 500's, 250's or 200's to 1000. Calculating tenths. Languages Modern Rounding tenths. Expressing tenths as decimals. Continue to practice French Music Counting in tenths. skills from term one Listening and responding Greetings, School subjects, to different types of colours, numbers. music. Making music using a History Science range of equipment. The Stone Age Sound **Physical** Education Religious Education Stone Age food and food **Vibrations** sources Hearing sounds How did the people of the Getting moving High and low pitch The Gospel - What kind Stone Age survive? Keeping fit at home Soundproofing. of world did Jesus • Stone Age way of life **Gymnastics** Persuasive advert for the Stone want? Age