

Year 5 & Year 6 Planning

During the next two weeks you can choose activities from the chart below to complete by Friday 10th July 2020. You MUST earn a minimum of 35 points in total. You can earn more points if you would like to. You must provide evidence of each activity which may include: writing, photographs, comments from other people, drawings etc.

If you can you should email your evidence to admin@stanhopebarrington.org.uk

If you cannot email then keep your paper evidence for when you return to school

1 Create a sports picture using a piece of cardboard cut from a box and chalks/pastels. 5 points	2 Draw a selection of 2D shapes and use a protractor to measure interior angles. * Use formula $(N-2) \times 180$ 10 points	3 Write a creative description of a secret cave you have found underground. (Use your 5 senses to include detail) 10 points	4 Create a scientific experiment and include method, prediction, diagram, fair test and results table. Be creative. 15 points
5 Research something from Victorian times and describe how it has changed over time. (e.g. – transport, school, shops, food, sports, toys) 10 points	6 Read the Bible story Daniel and the Lions Den. Write a story about a modern-day hero who is caring for and looking after animals. 15 points	7 Create a Board game you could play with your friends. The game should have instructions on how to play and include a board design to play on. 5 points	8 Draw an illustration of the Arc from the Bible Story with lots of animals on board. Make a list of the different types of animals you have drawn. 5 points
9 Produce a poster for someone who is wanted to be part of a pop band. 10 points	10 Create a hedgehog house using items such as twigs, sticks and wood. 15 points	11 Use your knowledge to create some maths Area and Perimeter examples. 10 points	12 Write a report on a role model of your choice. 10 points

<p>13 Use a selection of materials such as old boxes, yoghurt pots, plastic and wood to build something that will fly. Use your drawing and measuring skills to first create a design you can build from. Make sure you use mathematical equipment when creating your design. (ruler, protractor, set square...)</p> <p>10 points</p>	<p>14 Do a project based on an endangered species. It could be something that visits this country or something that is in danger from a different part of the world. Find out facts about it, discuss habitat, create illustrations and report on why it is in danger of becoming extinct.</p> <p>5 points</p>	<p>15 Research a Modern Foreign Language that you are not familiar with and learn basic areas such as counting, colours, alphabet sounds and common words as well as common phrases.</p> <p>5 points</p>	<p>16 Create a magazine article linked to one of your hobbies. The article should include a variety of titles and sub-titles, drawings as well as interesting facts about the subject. Use the article to encourage others to become interested in your hobby. You will have to make it exciting.</p> <p>10 points</p>
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